

Winmau Baltic Cup 2020

(11th – 13th September, 2020)

From 11th to 13th September, 2020, hotel "Bellevue Park Hotel Riga" (<https://hotelbellevue.lv/>), address: Riga, Slokas street 1, will host darts competition "Baltic Cup 2020".

The competition bracket systems will be created after all team entry applications have been received and will be published on the official Latvia Darts Organization website www.latviadarts.com. Draw will be made by Latvia Darts Organization members.

**Team Entries will be accepted
from July 14 to September 04, 2020.**

Competition events (time is for guidance and can be changed):

September 11

- 13.40 Team's registration - payments
- 14.40 Competition's opening ceremony
- 15.00 Men & Ladies single competitions
- 21.00 Men's single competition final**
- 21.50 Ladies single competition final**

September 12

- 10.00 Men & Ladies team competition
- 14.00 Men team competition lunch break
- 15.00 Ladies team competition lunch break
- 15.00 Men team competition
- 16.00 Ladies team competition
- 19.45 Ladies team competition final**
- 21.20 Men team competition final**

September 13

- 10.00 Men & Ladies pair's competitions
- 13.30 Men pair's competition lunch break
- 14.00 Ladies pair's competition lunch break
- 14.30 Men pair's competition final**
- 15.15 Ladies pair's competition final**
- 16.20 Award ceremony



**Finālu
tiešraides**



1

Prizes

Place	Men singles	Ladies singles	Men pairs	Ladies pairs	Men teams	Ladies teams	Men teams overall	Ladies teams overall
1 st	€ 100 + trophy	€ 480 + trophy	€ 220 + trophy					
2 nd	€ 50 + trophy	€ 50 + trophy	€ 80 + trophy	€ 80 + trophy	€ 80 + trophy	€ 80 + trophy	€ 320 + trophy	€ 160 + trophy
3 rd	€ 25 + trophy	€ 25 + trophy	€ 40 + trophy	€ 40 + trophy	€ 40 + trophy	€ 40 + trophy	€ 160 + trophy	€ 100 + trophy
Total	€ 200,00	€ 200,00	€ 260,00	€ 260,00	€ 260,00	€ 260,00	€ 960,00	€ 480,00

Foreign players are subject to an income tax of 23%.
Beneficiaries of money prizes must submit an ID number, address and date of birth.

Entry fee

Entry fee for one team – 100 EUR (25 EUR per player)

Entry fee covers money prizes, trophies and organization expense.



Accommodations at Bellevue Park Hotel Riga



Phone: (+371) 67 069 000
Fax: (+371) 67 069 001
e-mail: reservations@bellevue.lv

Standard class – single room: **40 EUR** / double room: **45 EUR** – per night
Superior class – single room: **60 EUR** / double room: **65 EUR** – per night
Apartment class – single room: **70 EUR** / double room: **75 EUR** – per night

The price includes breakfast, a visit to the fitness center and a parking lot near the hotel.
Sauna and steam bath visit – 15 EUR per person.

At the time of booking, refer to **"BALTIC DARTS"**
At the specified prices, 50 hotel rooms are available with reference to "BALTIC DARTS"



Personal data processing

Members of the teams, applying for participation in the Baltic Cup competition, agree to the processing of their personal data. The processing of personal data shall be performed by the association "LATVIJAS DARTS ORGANIZĀCIJA", registration No. 40008105401.

!! It is prohibited to participate in the Baltic Cup 2020 competitions, as well as to be at the venue of the competitions, persons who have traveled from the risk countries listed in CDPC webpage¹ during the period of 14 days preceding the first day of the competitions.

If the situation in the Republic of Latvia changes, persons who have also arrived from other countries may be admitted to participation in the Baltic Cup competition and have observed the precautions laid down in the Republic of Latvia².

¹ <https://spkc.gov.lv/lv/tavai-veselibai/aktualitate-par-jauno-koronavi/valstu-saslimstibas-raditaji-a/>
² <https://spkc.gov.lv/lv/tavai-veselibai/aktualitate-par-jauno-koronavi/valstu-saslimstibas-raditaji-a/if-returning-toentering-latvia/>

Introduction

The rules and format of the Baltic Cup competition, listed below, are set up specifically for the Baltic Cup competition. These rules are not comprehensive and can be read in conjunction with the WDF World and European Cup rules, as well as the WDF Playing and Tournament Rules.

The Baltic Cup consists of two (2) individual tournaments – Men Baltic Cup and Ladies Baltic Cup.

Each competition consists of four-person team competitions, pair's competitions and single competitions.

Total sum of points obtained in all three competitions will decide which team will be crowned as the Baltic Cup Champions.

Winners of Men & Ladies' single, pair and team matches, runners-up and the joint 3rd place winners will receive trophies (medals) and money prizes, as well as the titles of the Baltic Cup Champions in their respective competitions.

Overall winners, runners-up and the 3rd place winners will receive trophies and money prizes.

Players

Teams applying for the Men Baltic Cup or the Ladies Baltic Cup must consist of four (4) players.

Team entry applications must have been filled and submitted by the date specified in the application form. Subsequent entry applications may not be accepted.

The entry application, at the time of their submission, must contain all the members of the team concerned. Up to the date specified in the entry application form, a maximum of two (2) members may be changed from the composition of the team indicated in the original entry application submitted by sending an updated entry application form to the specified e-mail. If more than two (2) members of the team concerned have changed in the updated entry application form, a new team application will be deemed to have been submitted.

The participation of Youth players, who are not under 16 years of age at the first day of the competition, in the Men Baltic Cup & Ladies Baltic Cup competitions is allowed. Exception if the Youth team starts as representative of Latvia, Lithuania or Estonia.

All the draws will be published on the LDO website four (4) working days before the start of the Balti Cup, if no unforeseen circumstances arise.

The amount of team entry applications is limited to a maximum of 32 Men Baltic Cup teams and a maximum of 16 Ladies Baltic Cup teams. Team entry applications will be accepted and registered by the date and time of their receiving via e-mail.

Men & Ladies team entry applications must be sent via e-mail to: valde@latviadarts.com, till 04/09/2020.

Later entry applications will only be allowed if the maximum number of team entry applications has not been completed. Information on this will be published on the website www.latviadarts.com after 4th September, 2020.



Draw

The draw and order of play will be determined automatically using the "Darts for Windows" computer software.

Seeding

Players of teams, pair's or single competitions will not be seeded.

Match Tie-Break rule

All Baltic Cup matches are bound by the terms of the Match Tie-Break rule if they reached the following conditions:

- if the score reaches 3-3 in the match best of 7 legs,
- if the score reaches 4-4 in the match best of 9 legs,
- if the score reaches 8-8 in four player team match.

In all matches where the above conditions apply, the decisive legs must be played in accordance with the procedure below:

1. In the single competition, the player, who started the game, first throws for the Bull. A dart that hits the Bull or sector "25" must have been removed from the board before the opposing player's throw. If both players hit equally, a repeat throw for the Bull must be made, but in a reversed sequence of players until the decisive starting player is cleared. If the dart has dropped out of the board, repeat throw must be made before the opposing player's throw;
2. In the pair's competition, the player, referred to as the first in each pair throws for the Bull. First for the Bull throws the player from the pair which started the match. A dart that hits the Bull or sector "25" must have been removed from the board before the opposing pair player's throw. If both players hit equally, a repeat throw for the Bull must be made, but in a reversed sequence of players until the decisive starting player is cleared. Only the first players of each pair throws for the Bull. If the dart has dropped out of the board, repeat throw must be made before the opposing pair player's throw;
3. In the team competition, the player nominated by each team throws for the Bull. First for the Bull throws the player of the team which started the match. A dart that hits the Bull or sector "25" must have been removed from the board before the opposing player's throw. If both players hit equally, a repeat throw for the Bull must be made, but in a reversed sequence of players until the decisive starting player is cleared. When the decisive starting player has been identified, the players, who threw the darts for the Bull, play the match. If the dart has dropped out of the board, repeat throw must be made before the opposing player's throw.

Round Robin Tie-Break rule

If two teams have the same number of points, the following criteria are used to determine a higher team:

1. total leg difference;
2. result of the match played between these two teams.

If three teams have the same number of points, same total leg difference and they have scored one point each in matches played between these teams, then there must be a tie-breaker match played between those teams.

Each team will nominate one player for the match. All players play on one board. The throwing order is determined by throwing for the Bull. Throwing for the Bull determines the throwing order 1:2:3 for the first leg. The second leg's throwing order is 2:3:1 and third leg – 3:1:2. In the fourth and final leg, the order is 1:2:3 again. First player/team winning two legs is the winner of the tie-breaker match.

If there is a need to determine one more team, which of the remaining two teams is higher, then another decisive leg is played between these players/teams. Who will start the decisive leg is determined by throwing for the Bull. The coin toss will determine, who will throw for the Bull first.



Allocation of points

	Teams	Pairs	Single
1 st	58	42	28
2 nd	38	30	21
Joint 3 rd	22	20	15
Joint 5 th	10	12	10
Joint 9 th	4	6	6
Joint 17 th	2	2	3
Joint 33 rd	1		1

In each competition, points are awarded to each player, pair or team for the position taken, if at least one match has been won.

The team, which will win the most points from all three competitions, will be crowned as the **Baltic Cup Champion**. If, as a result, more than one team has the same number of points, the decisive will be the highest positions taken in the team's competition, then single competition and then pair's competition.

Four-person team event

Additional "5" points are awarded to the winner of each Round Robin group.
Additional "3" points are awarded to the each Round Robin group's runners-up.

If all Round Robin groups have the same number of teams, then there is no limit to receive bonus points. One bonus point is awarded for each match won.

A maximum of 2 bonus points can be awarded if there are Round Robin groups with 3 & 4 teams. A maximum of 3 bonus points can be awarded if there are Round Robin groups with 4 & 5 teams. A maximum of 4 bonus points can be awarded if there are Round Robin groups with 5 & 6 teams. This will equal the points to be awarded if the number of teams in Round Robin groups are not equal.

Team competition's rules

Teams are randomly drawn into 2, 4, 8 or 16 Round Robin groups.

In the team competition a 501 with the straight start and a double or Bull finish will be played to the best of 17 legs. Match ends as soon as one of the team first wins nine (9) legs.

Team competitions starts with Round Robin group matches. Teams are drawn in Round Robin groups, where each team plays against each other once. The two (2) teams of each Round Robin group qualify for the play-off round.

If two teams have the same number of points after Round Robin matches, the final placement in the Round Robin group is determined by the following criteria:

1. total leg difference;
2. result of the match played between these two teams.

If three teams have the same number of points after Round Robin matches, the final placement in the Round Robin group is determined by the following criteria:

1. total leg difference;

2. result of matches between those teams;
3. a tie-breaker match shall be played by the Round Robin Tie-Break rules.

Pair competition's rules

Pairs are randomly drawn into the one-minus knockout bracket system, but so that the pairs of their team do not meet before as in the finals.

Opening rounds: a 501 with the straight start and a double or Bull finish to the best of 7 legs.

Final: to the best of 9 legs.

Single competition's rules

Single players are randomly drawn into the one-minus knockout bracket system, but so that the players of one team do not meet before as in the semi-finals.

Opening rounds: a 501 with the straight start and a double or Bull finish to the best of 7 legs.

Final: to the best of 9 legs.

Playing attire

- In the Baltic Cup, all players must be dressed in team's uniform in the competition's opening ceremony, during the whole competition (at least until the player is eliminated from each competition) and in the competition's closing and award ceremony.
- One-team players must be uniformly attired – similar shirts, so that it is possible to identify the team concerned.
- Men must be dressed in fabric pants.
- Ladies must be dressed in fabric pants, dresses or skirts.
- Footwear must be of a closed type and must worn throughout the whole competition, as well as in the competition's opening, closing and award ceremonies. Various flashing equipment and fluorescent parts are not allowed.
- Sports shoes and slippers or boots are not allowed.
- Jeans, corduroy, sports clothing or shorts are not allowed.
- Any unacceptable clothing or footwear should be replaced before the player/team starts the competition.
- No player or team that refuses to comply with the rules of the organizers will be able to participate in the competition.
- Players are not allowed to wear any clothing on top of team's uniform during matches.
- Players are permitted to wear sweatbands on their wrists.
- It is not allowed to wear headgear during matches without permission of the competition organizers. Exceptions may be for medical or religious reasons.
- It is not allowed to use any headset during matches without permission of the competition organizers. Only hearing aids could be used.

Throwing order

In all competitions, teams determine the order of players, as specified in the team's entry application before the Baltic Cup competitions, and this order cannot be changed during the whole competitions.

The match sheet will indicate the order of play as well as the order of players. It will also display information which player or pair should start the match.

It is the collective responsibility of players to make sure everything is correctly displayed on the match sheets. Any adjustments must be made before the beginning of matches in questions with the competition officials.

The draw determines who will start the first leg, and starts all the other odd legs. If a player is found to have mixed the order and mistakenly made the throw, the match immediately shall be stopped and legs must be replayed in the correct order. A player who made a mistake is getting a warning. If the error is fixed in the previous leg, the result remains unchanged, but the player concerned receives a warning. If any of the next legs the same player, pair mate (in pair's competition) or teammate (in team's competition) mixes the order, the present leg shall be considered to be lost to a player, pair or team.

It is the collective responsibility of players to participate in marking of matches. Previous match loser marks next match on the same or other board in need.

Practice darts

Each player is given six (6) practice darts on the assigned board before the match starts. No additional practice or training darts are allowed during the match in progress. Practice darts during the Final games are allowed before the game starts and returning to the board after the break, if any, and only when the Final games official allows it.

The only exception is in a four-player team match, when each player has played one leg (legs No. 1 to 4). Three (3) practice darts are allowed for each player, starting with the fifth leg.

Replacing players

Players who, for justified reasons, cannot participate in the Baltic Cup may be replaced. The replacement of players shall be allowed until the end of registration. Teams requiring a player replacement shall inform the competition organizers as soon as possible by submitting the name and surname of the player to be replaced and the replacement. When a player is replaced, the replacement takes the place where the player is replaced and no changes are made to the order of the players. The replaced player cannot participate in another team in the Baltic Cup.

Replacement during matches

In pair's or team competitions, a player may be replaced if he/she cannot continue the competition due to unforeseen/justified circumstances. In such situation, one replacement is allowed. The replacement can be made before the match starts and the replacement can only be someone who hasn't played in the relevant Baltic Cup. If the replaced player is able to play again, then he/she can be restored. Any replacement and renewal shall be assessed by the organizers of the competition and may only be replace or renewed after their authorization.

Dispute settlement

If disputes arise during the matches, the match in question must be stopped immediately and both players, together with board marker, shall go the main official of the competition to deal with the situation. The main official of the competition shall deal with the dispute in accordance with the rules and the decision shall be final and non-appeal.

Anti-Doping rules

All players and competition officials must comply with the provisions of the WDF Anti-Doping Code and Anti-Doping Code of the Republic of Latvia.

Additional rules for throwing for the Bull

The following rules shall be binding during the Baltic Cup competition, in deciding cases by the Bull:

- A dart that lands outside of the center or "25" sector must be left in the board. If a player asks for such dart to be straightened, it is possible to do so by taking certain steps.
- Straightening of the dart can only be done by the board marker by placing a finger underneath the dart to be straightened. The marker may then remove the dart from the board and replace it straight in the same position perpendicular to the board plane. The dart must not be suspended or pushed because it will then be in a different position than it was in the board.

Official boards of the Baltic Cup

All Baltic Cup matches will be played on "WINMAU Blade 5" dartboards.



Baltic Cup officials

Baltic Cup main official – Roberts Kovaļevskis.

Officials shall be entitled, if necessary, to make changes to the rules of procedure, the formats, as well as to decide in dispute situations, in accordance with the rules of competition, and to decide on the disqualification of players.

Smoking and drinking alcohol is strictly prohibited in playing area!

The main official is entitled to decide on the disqualification of a player if he/she does not participate in the marking of matches, are disrespectful to other participants in the competition, swearing or is under strong influence of alcohol or other intoxicating substances.

All Baltic Cup participants must comply with the provisions of the laws and regulations in force in the Republic of Latvia!



Team entry application form



Team name: _____

Team captain: _____

Contact e-mail: _____



Team's competition – players order is important

No.	Player (Name, Surname) – in block capitals
1	
2	
3	
4	

Singles competition – players order is important

No.	Player (Name, Surname) – in block capitals
1	
2	
3	
4	

Pair's competition – pairs order is important

Pair No.1 – players order is important

No.	Player (Name, Surname) – in block capitals
1	
2	

Pair No.2 – players order is important

No.	Player (Name, Surname) – in block capitals
1	
2	

Team entry applications shall be accepted by September 04, 2020, via e-mail to: valde@latviadarts.com